



GAME VOUCHER POLICY (SINGLE & CASUAL)

Game Vouchers Single Game Voucher (SGV)

A player filling in for a team who is playing on a one-off basis must buy a SGV from the office and complete the relevant details on the scorecard prior to the game commencing.

SGV's are required to be purchased by a player who is NOT registered with Netball WA in that calendar year.

Casual Game Voucher (CGV)

A player filling in for a team who is playing on a one-off basis and is already registered with Netball WA (i.e. plays at another Association normally) must purchase a CGV from the office.

All relevant details must be recorded on the back of the scorecard prior to the game commencing.

- Neither SGV's or CGV's count towards qualifying for finals.
- A player can only play under a SGV or a CGV for four (4) games per competition regardless of the team or club they play for under those four (4) SGV's or CGV's.
- A SGV or CGV only permits a player to play one game per voucher.
- If a player wants to play in two games per date, they must buy two SGV's or CGV's.
- If a player purchases and plays on a SGV or CGV five or more times, the team the player plays for on that fifth game will have their game forfeited and subject to fine #2. The team will not earn premiership points until the fine is paid.
- The games played under a SGV or CGV will not count towards finals eligibility. The player must be registered on Play HQ by 5:00pm Thursday to be considered an affiliated player with the club that they are registered with for the next round. If the player fails to meet this deadline, they will be required to purchase a SGV or CGV.
- If a player filling in does not buy a SGV or CGV, is not registered to that specific club before taking the court the team will have their game forfeited and subject to fine #2. The team will not earn premiership points until the fine is paid.

NOTE: The above policy is final and the Association Committee will not enter into any further discussion with Clubs, Teams or individuals.